



Week 3 - Isshy's Idea for Scoring

Learn how to score goals with the Soccer Zoo gang as Coach Isshy takes the team through scoring practice. See how Champion Cheetah, G Giraffe, and Penny Penguin find different ways to score goals. "Isshy's Idea for Scoring" introduces several pre-operational topics to children such as coaching and learning, techniques and choices, and practice and encouragement needed to find the back of the net.

Session Schedule - focus on personal ball control

- :00 - :08 Read 'Isshy's Idea for Scoring'
- :08 - :15 Aerobic Soccer Training (Basic)
-- Water
- :20 - :35 Dribbling Precision and Scoring
-- Water
- :40 - :56 Games (two 8 min halves)
- :58 - 1:00 **Recap Book Questions**

Dribbling Games - Emphasize Scoring Precision with Theme



Purpose -

(1) Introduce Scoring Concept (2) Introduce Personal Responsibility Guidelines for Scoring

Organization -

(1) Goals in Grid: Create a grid of 15 yard X 15 yards, add 4 - 6 small goals made of cones of various colors. Each player should have a ball. Instruct players to begin to dribble in grid and then instructor calls out a color. Players should find a goal that matches color and dribble through it. Some players may kick or pass it through goal. **(2) game variations** - create opposite color rule where if coach calls out one color, players must dribble through opposite color goal. Attempt to have players play in groups of two and cooperate to pass ball through designated color goal. Add defender to kick balls out of grid. Have players do two touches before they can enter back.

Key Points

- Players should dribble with accuracy with head up (reinforce [Laser Beam Dribbling Tip](#)).

Games - Try to have games going with 2 - 4 players per team, switch players on teams after the first half. At end, bring group together and review a few book questions. Keep the games and activities fun, training players is not as important as impressing the lessons of soccer socialization and play.